

Carol of the Bells

Arranged by
Jeff Anvinson

Presto (M.M. ♩ = c. 208)

Guitar I

8

pp

N.H.

(3) (2) (3) (1)

5

cresc poco a poco

9

13

17

mp

21

25

29

mf *cresc poco a poco*

33

37

f

Detailed description: This is a musical score for a single guitar part, labeled 'Guitar I'. The score is written in treble clef with a key signature of one sharp (F#) and a 3/4 time signature. It begins with a dynamic marking of *pp* (pianissimo) and includes performance instructions such as 'N.H.' (no harmonics), 'cresc poco a poco' (crescendo poco a poco), and 'mp' (mezzo-piano). The score is divided into measures, with measure numbers 5, 9, 13, 17, 21, 25, 29, 33, and 37 indicated. The piece concludes with a dynamic marking of *f* (forte). The notation includes various rhythmic values, including eighth and sixteenth notes, and rests.

The guitars should be separated as much as reasonable to clearly hear the back-and-forth trading of melodic, harmonic, and timbral material, in a quasi-antiphonal fashion.

2 - Guitar I

Carol of the Bells

41

45

49

53

57

61

65

69

73

77

81

ff

p

mp

mf *dim poco a poco*

Detailed description: This is a musical score for a guitar part, labeled '2 - Guitar I' and titled 'Carol of the Bells'. The score consists of ten staves of music, numbered 41 through 81. The key signature is one sharp (F#) and the time signature is 8/8. The music features a mix of eighth and sixteenth notes, often beamed together. There are several dynamic markings: *ff* (fortissimo) at measure 61, *p* (piano) at measure 65, *mp* (mezzo-piano) at measure 69, and *mf* (mezzo-forte) with *dim poco a poco* (diminuendo poco a poco) at measure 73. The score includes various musical notations such as accents (>), slurs, and fermatas. The bottom of the page contains a copyright notice for Jeffrey L Anvinson, JLA Music, dated 2010, with the website www.jlamusic.com and a permission to use if the arranger is acknowledged.

Carol of the Bells

3 - Guitar I

85

89 *mp* *dim poco a poco*

93

97 *pizzicato* *tasto* *p*

102 **3** *normal*

110 *dim poco a poco*

114

117 *pp* *8va* //

122 *ff*

126 *pizzicato* *ff*